



Oct 16-7:52 AM

Remember, we can write our own methods ...

```
package unit04;
public class unit2Day2 {
    public static double myMethod(int a, int b)
    {
        return (double)b/a;
    }
    public static void main(String[] args)
    {
        System.out.println("Whenever I want to use myMethod, I just " +
                           "call it like this... \n");
        System.out.println("myMethod(int,int)\n");
        System.out.println("For example, myMethod(2,5) = "+ myMethod(2,5));
    }
}
```

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Recursion: The process that occurs when a method calls itself. Beware, this could lead to an endless loop if not careful!

Other ways to think about recursion ...

- The need to repeatedly do the same thing.
- In order to continue the method needs to use itself
- Very powerful (yet dangerous) looping occurs!

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First Example of Recursion ...

Follow EXACTLY what count(2) does:
1. Do you see recursion?
2. Do you know the output?

```
public class unit2Day2 {
    public static int count(int a)
    {
        if(a==10)
            return 10;
        else
        {
            System.out.print(a+ " ");
            return count(a+1);
        }
    }
    public static void main(String[] args) {
        System.out.println(count(2));
    }
}
```

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Mathematics: Factorial

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

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Mathematics: Factorial

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

*** This is recursion, but we have to think of it differently ***

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Mathematics: Factorial

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

*** This is recursion, but we have to think of it differently ***

$$5! = 5 * 4!$$

$$5! = 5 * (5-1)!$$

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Mathematics: Factorial

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

*** This is recursion, but we have to think of it differently ***

$$5! = 5 * 4!$$

$$5! = 5 * (5-1)!$$

*** and then ***

$$5! = 5 * 4 * 3!$$

$$5! = 5 * 4 * (4-1)!$$

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Mathematics: Factorial

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

*** So, in general, recursion thinking is ***

$$n! = n * (n-1)!$$

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Mathematics: Factorial

$$5! = 5 * 4 * 3 * 2 * 1 = 120$$

*** So, in general, recursion thinking is ***

$$n! = n * (n-1)!$$

*** To get factorial, multiply by another factorial ***

*** In other words, a factorial method is going to need itself ***

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1; // Base Case - makes it stop!
        else
            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1;
        else
            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

factorial(4) = 4 * factorial(3)

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1;
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            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

↓
factorial(4) = 4 * factorial(3)

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1;
        else
            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

↓
factorial(4) = 4 * factorial(3)
↓
factorial(3) = 3 * factorial(2)
↓
factorial(2) = 2 * factorial(1)

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1;
        else
            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

↓
factorial(4) = 4 * factorial(3)
↓
factorial(3) = 3 * factorial(2)
↓
factorial(2) = 2 * factorial(1)
↓
factorial(1) = 1

*** JAVA finally finds an end to the looping! ***

!!!! IMPORTANT !!!!!

Java now builds the solution starting at the end!

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1;
        else
            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

↓
factorial(4) = 4 * factorial(3)
↓
factorial(3) = 3 * factorial(2)
↓
factorial(2) = 2 * 1
↓
factorial(1) = 1

Java now builds the solution starting at the end!

*** Recursion is dangerous ***
It uses more run-time memory AND has the potential to infinitely loop ... look at the information that must be stored during calculation.

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1;
        else
            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

↓
factorial(4) = 4 * factorial(3)
↓
factorial(3) = 3 * 2
↓
factorial(2) = 2 * 1

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Here's a factorial class with method ...

```
public class factorial {
    public static int factorial(int a) {
        if(a==1)
            return 1;
        else
            return a*factorial(a-1);
    }
    public static void main(String[] args) {
        System.out.println(factorial(4));
    }
}
```

↓
factorial(4) = 4 * 6
↓
factorial(3) = 3 * 2

Solved: factorial(4) = 24

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One last recursion example ...

```
public class unit4Day2 {
    public static int beware(int a) {
        if(a==5)
            return 2;
        else
            return 2*a-beware(a-1);
    }
    public static void main(String[] args) {
        System.out.println(beware(8));
    }
}
```

*beware(8) = 2*8 - beware(7)*

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One last recursion example ...

```
public class unit4Day2 {
    public static int beware(int a) {
        if(a==5)
            return 2;
        else
            return 2*a-beware(a-1);
    }
    public static void main(String[] args) {
        System.out.println(beware(8));
    }
}
```

*beware(8) = 2*8 - beware(7)*
↓
*2*7 - beware(6)*
↓
*2*6 - beware(5)*
↓
2

Java now builds the solution starting at the end!

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One last recursion example ...

```
public class unit4Day2 {
    public static int beware(int a) {
        if(a==5)
            return 2;
        else
            return 2*a-beware(a-1);
    }
    public static void main(String[] args) {
        System.out.println(beware(8));
    }
}
```

*beware(8) = 2*8 - beware(7)*

↓
*2*7 - beware(6)*
↓
*2*6 - 2*
↑
2

Java now builds the solution starting at the end!

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One last recursion example ...

```
public class unit4Day2 {
    public static int beware(int a) {
        if(a==5)
            return 2;
        else
            return 2*a-beware(a-1);
    }
    public static void main(String[] args) {
        System.out.println(beware(8));
    }
}
```

*beware(8) = 2*8 - beware(7)*
↓
*2*7 - 10*
↑
*2*6 - 2*

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One last recursion example ...

```
public class unit4Day2 {
    public static int beware(int a) {
        if(a==5)
            return 2;
        else
            return 2*a-beware(a-1);
    }
    public static void main(String[] args) {
        System.out.println(beware(8));
    }
}
```

*beware(8) = 2*8 - 4*
↑
*2*7 - 10*

Solved: beware(8) = 12

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Things to do ...

1. Wrap Up Unit 4 WS 01 Method Structure/Creation
2. Complete Unit 4 WS 02 Introduction to Recursion

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